

Models

Tree Diagram

2 shirts = 3 colors
* possible combinations



Question

What is the probability of a red, long sleeve shirt?

$\frac{1}{6}$ ← result
6 ← possible results

Probability

Area Model



	R	B	G	O
R	RR	RB		
G			GG	
G			GG	

Question

What is the probability of choosing GG?

$\frac{1}{6} = \frac{2}{12}$ ← 2 results
12 ← possible results

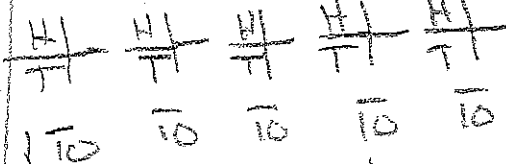
Experimental

of times the event occurs

total # of trials

example: actually tossing a coin a certain # of times

Question: What is the prob. of the coin coming up heads out of 10 trials?



Types of $\frac{\text{# of heads}}{\text{total trials}}$ relationships

Theoretical

the # of ways a result can happen

the # of possible results

example: tossing a coin in theory

1 way (either H or T)

2 possible results (H or T)

$$\frac{1}{2} = 50\% = 0.50$$

Rules of Probability

Rule	Event	Definition	Application	Mathematical Representation
addition	mutually exclusive	When events cannot occur simultaneously	<p>what is the prob. of the spinner landing on yellow or 3?</p> $P(\text{yellow or } 3) = P(\text{yellow}) + P(3)$ $\frac{1}{3} = \frac{2}{6} = \frac{2}{6} + \frac{1}{6}$	$P(A \text{ or } B) = P(A) + P(B)$ <p>↑ probability ↑ event ↑ event</p>
multiplication	independent	One event doesn't affect the prob. of the other event	<p>Rolling Dice: what is the prob. of rolling two ones?</p> $P(\text{one and one}) = P(\text{one}) \cdot P(\text{one})$ $\frac{1}{36} = \frac{1}{6} \cdot \frac{1}{6}$	$P(A \text{ and } B) = P(A) \cdot P(B)$

STANDARDS

- we will use experimental and theoretical probability to solve real-world problems.
- we will understand that the probability of mutually exclusive events occurring is the sum of their probabilities.
- the prob. of independent events occurring is the product of their probabilities.

Inquiry

Unit

Probability

Unit Goals:

Understand experimental & theoretical probabilities, odds against/for, related events, consecutive

Design & use an appropriate simulation to estimate the probability of real-world events & explain & calculate the relationship probability and odds of desired outcome. Use experimental & theoretical probability to make predictions about real-world events. Use probability to generate convincing arguments, draw conclusions & make decisions.

Standards:

- Understand that the probability of 2 unrelated events occurring is the sum + that the prob. of 1 of one event following another is the product of 2 probabilities

mutually exclusive
compound events
probability
ratio
inclusive events

independent events
dependent events
expected value
outcome predictions

simulation
experimental prob.
theoretical prob.
binomial Outcomes
compound event

area model

Key Concepts

- Identify outcomes and make predictions
- use experimental & theoretical probability with real-world events
- understand probability w/ related and unrelated events
- the larger the amount of trials the more closely experimental probability approximates the theoretical probability

Visual Models of Concepts



Table

	1	2	3	4	5	6
1	B	O	Y	Y	G	G
2	B	O	Y	Y	G	G
3	B	O	Y	Y	G	G
4	B	O	Y	Y	G	G
5	B	O	Y	Y	G	G
6	B	O	Y	Y	G	G

Tree Diagram



Area Model

	R	B	G	Y
G	RG	GB	GG	GY
G	GR	GB	GG	GY
R	RR	RB	RG	RY

RG = 5/12 GB = 5/12 GG = 5/12

Algorithms/Diagrams

Favorable outcomes
Possible outcomes

mutually exclusive event

$$P(A \text{ or } B) = P(A) + P(B)$$

inclusive event (obtaining either)

$$P(A \text{ or } B) = P(A) + P(B) - P(A \text{ and } B)$$

independent events

$$P(A) \cdot P(B) = P(A \text{ and } B)$$

dependent events - one affects the other

$$P(A) \cdot P(B|A) = P(A \text{ and } B)$$

Connections (Real World Applications)

- Bioinformatics - sequencing of DNA
- Insurance actuaries
- Environmental Statistics
- Operations Research
- Survey Research
- meteorologist

Explain

Language Functions/Structures

The probability of _____ and _____ have a sum of _____ because _____

If _____ happens first and then _____ happens, the product will be _____ because _____.

CCSSM

probability (starts in 6th)

6th

- Develop understanding of statistical variability
- Summarize & describe distributions

7th

- use random sampling to draw inferences about a population
- Draw informal comparative inferences about two populations
- Investigate chance processes & develop, use, & evaluate probability models

8th

- investigate patterns of association in bivariate data

Focus & Motivation

Brainpop - basic probability
⇒ Compound Events

Study Jams - Identify Outcomes & make predictions
• Combinations
• Tree Diagrams
• End Probability
Literature - "Probably Pistachio" by Stuart Murphy

"A Very Improbable Story: A Math Adventure" by Ethan Zirkain

"It's Probably Rains" by Loren Lerach

"No Fair!" by Karen Holtzman

"The I Hate Mathematics! Book" by Marilyn Burns

NMI Math

K-4 Understand & apply basic concepts of probability

5-8 → same

(Data Analysis & Probability)

CCSSM

6-start of statistics & probability

NM HS

Math - 12th

- explain the concept of a random variable
- explain how the relative frequency of a specified outcome of an event can be used to estimate the prob of the outcome
- use the results of simulations to compute the expected value & prob of random variables in simple cases
- compute the prob of an event using the complement rule, addition rule for disjoint & joint events, multiplication rule for independent events, and rules for conditional prob

Shift (Domains)

CCSSM

K-5 Measurement & Data

(K)

* Counting & Cardinality

* Operations & Algebraic Thinking

* Numbers & Operations in base 10

* Numbers & Operations with Fractions

* Measurement & Data

* Geometry

1-5 → 6-8

* Ratios & Proportional Relationships

* Number System

* Expressions & Equations

* Geometry

* Statistics & Probability

HS

* Number & Quantity

* Algebra

* Functions

* Modeling

* Geometry & Probability

NMSS

Ceth

- list all possible outcomes for a compound event composed of 2 independent events & recognize whether an outcome is certain, impossible, likely, or unlikely
- determine & compare experimental (empirical) and mathematical (theoretical) prob.
- determine theor & exper. prob & use them to make predictions about events
- represent all possible outcomes for comp. events in an org. way (tables, grids, probability trees)
- express theoretical prob of each outcome
- use data to estimate the prob. of future events
- represent prob. as ratios, proportions, decimals, btwn 0 & 1, % btwn 0 & 100 and verify that the prob. computed are reasonable
- know that P is the prob of an event
- 1-P is the prob. of the event not occurring
- describe the diff. btwn indep & depend events
- identify situations involving indep & depend events

Zth

- determine the probability of a compound event of 2 independent events
- identify examples of events having the prob. of 2 or 0
- determine the prob. of events using fractions, decimals, & %
- Express prob. as a fraction, zero, or one
- Use prob. to generate convincing arguments, draw conclusions, & make decisions in a variety of situations
- Make predictions on theoretical prob of compound events
- Determine the prob of a simple event or a comp event composed of a simple, independent events.

Jth

- Calculate the odds of a desired outcome in a simple experiment
- Design & use an approp. simulation to estimate the prob of a real-world event (disk toss, cube toss)
- explain the relationship btwn prob & odds & calculate the odds of a desired outcome in a simple experiment.
- use theoretical or exper. prob to make predictions about real world events
- use prob to generate convincing arguments, draw conclusions, & make decisions on a variety of situations
- Understand that the prob of 2 unrelated events occurring is the sum of the ind prob. & that the prob of one event following another in indep trials, is the product of the 2 probs

Statistics & Probability

- Conditional Probability & the Rules of Probability
 - understand independence & conditional probability
 - use them to interpret data
 - use the rules of probability to compute probabilities of compound events in a uniform probability model
- using probability to make decisions
 - calculate expected values & use them to solve problems
 - use probability to evaluate outcomes of decisions

Models

the chance something will occur

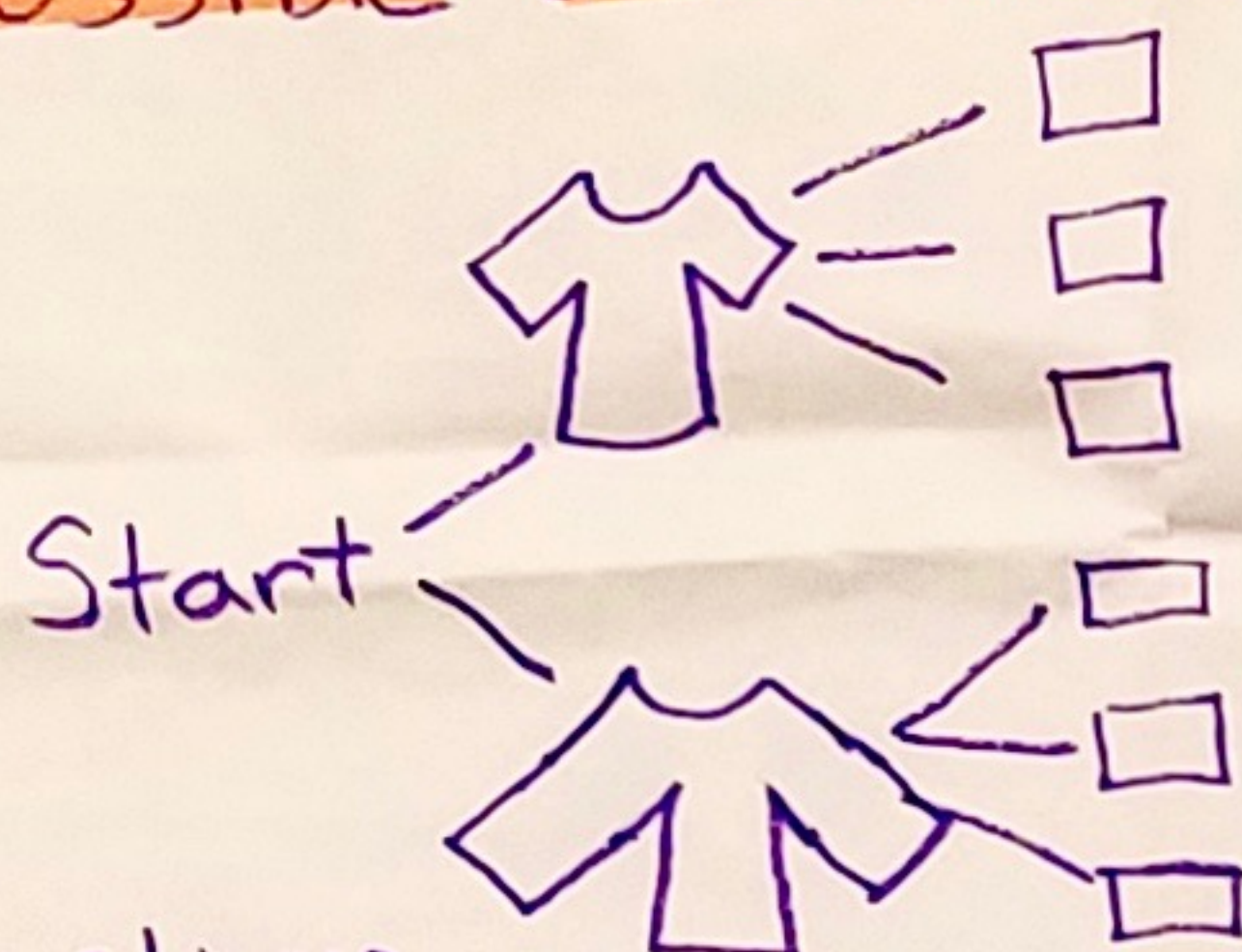
Probability

Types of Probability

Tree Diagram

2 shirts · 3 colors

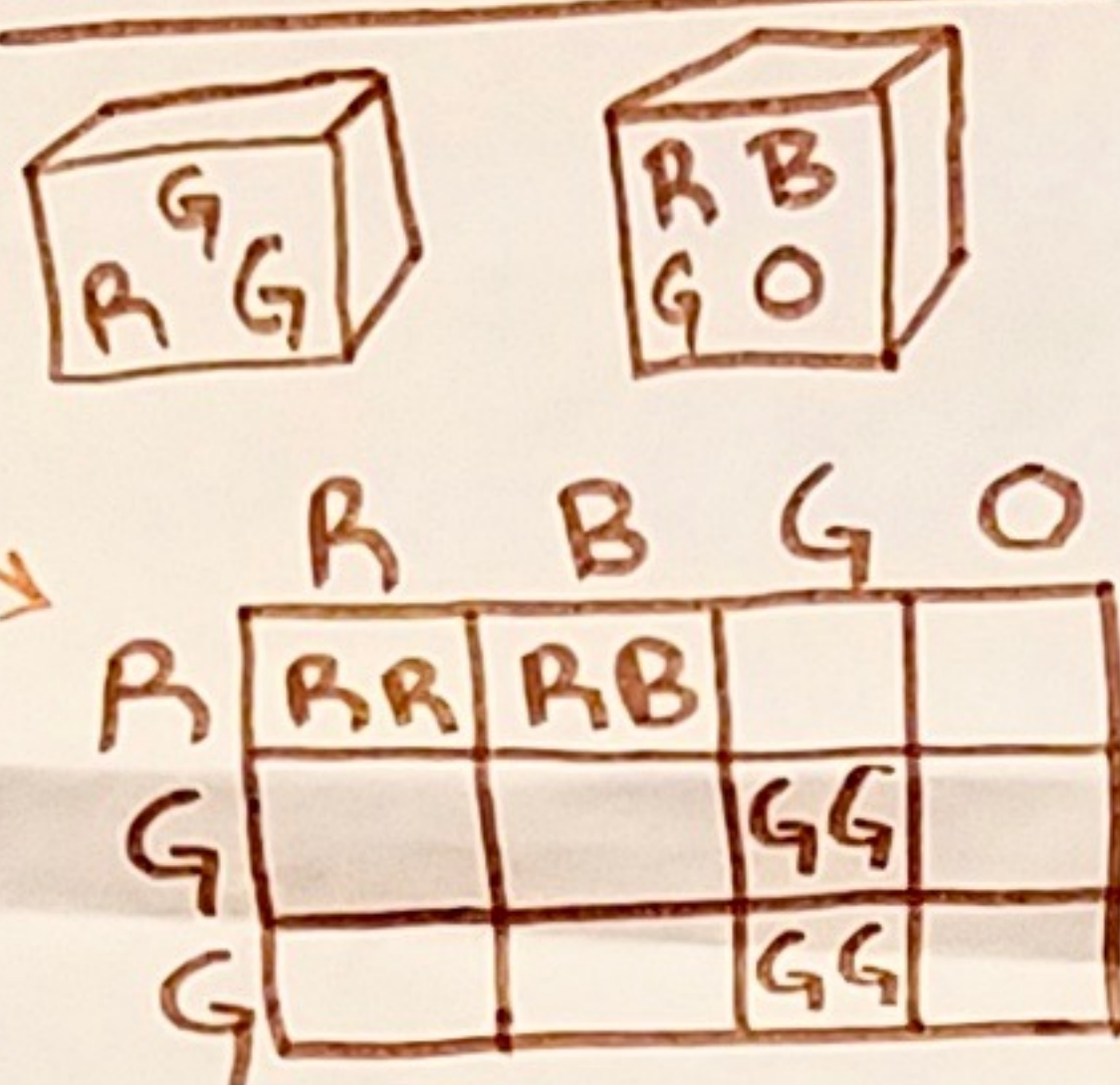
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What is the probability of a red, long sleeve shirt?
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 $\frac{1}{6} = \frac{2}{12}$ ← possible results

Experimental

of times the event occurs
 total # of trials
 example: actually tossing a coin a certain # of times

Question: What is the probability of the coin coming up heads out of 10 trials?

H | H | H | H | H
 T | T | T | T | T

Type of ratio
 # of heads out of total trials → relationship

Theoretical

the # of ways a result can happen

the # of possible results
 example: tossing a coin in theory

1 way either H or T

2 possible results H or T

$\frac{1}{2} = 50\% = 0.50$
 ↑ percent ↑ decimal

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multiplication	independent	One event doesn't affect the probability of the other event	<p>Rolling Dice</p> <p>What is the probability of rolling two ones? $P(\text{one and one}) = P(\text{one}) \cdot P(\text{one})$ $\frac{1}{36} = \frac{1}{6} \cdot \frac{1}{6}$</p>	$P(A \text{ and } B) = P(A) \cdot P(B)$

Standards and Mathematical Practices

We will use experimental and theoretical probability to persevere in solving real-world problems.
 We will understand that the probability of mutually exclusive events occurring is the sum of their probability while the probability of independent events occurring is the product of their probabilities.

What we know...

Probability involves getting what you want.
 Probability is a chance.
 The chance my team will win the Super Bowl.
 Flipping a coin and getting heads. In theory, the probability is $\frac{1}{2}$.

Inquiry

What we want to learn...

How do you find the probability of getting a certain color on a spinner?
 What is the difference between probability and odds? They are synonyms.
 How do you find the probability of having a winning lottery ticket?
 You have to research how many tickets are being sold.